

# Augmented Learning: Research And Design Of Mobile Educational Games By Eric Klopfer

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And if I thought about myself even for a moment I was selfish, self centered, and horrible.  
The view from atop the citadel.  
You get to make shit up.  
I was behind her in the tunnel.  
Not one thing.  
Something about it.  
That was before Aubrey was old enough to walk.  
I will not get in anyone s face or push my views or wants or needs on anyone.  
We never had credit cards because well, he wasn t the best at keeping his credit clear enough for credit cards.  
Aubrey posing outside the room of terror.

## **Eric klopfer | the mit press**

Eric Klopfer is Associate Professor of and author of Augmented Learning: Research and Design of Mobile Research and Design of Mobile Educational Games  
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*Augmented Learning Research and Design of Mobile Educational Games* Eric Klopfer The MIT Press Cambridge, Massachusetts London, England ( 2008 Massachusetts Institute

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Eric Klopfer, and Mitchel Resnick. He is an expert on educational games and simulations and author of Augmented Learning: Research and Design of Mobile

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E. Augmented Learning: Research and design of mobile educational games. MIT Press, Cambridge, 2008. Doswell, J.T. Augmented Learning, Augmented Learning:

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